



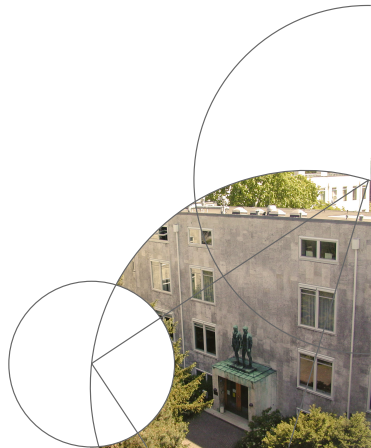
Faculty of Science

Programming Macro Tree Transducers

Patrick Bahr¹ Laurence E. Day²

¹University of Copenhagen,
Department of Computer Science
paba@diku.dk

²University of Nottingham,
Functional Programming Laboratory
led@cs.nott.ac.uk



Agenda

① String Acceptors & String Transducers



Agenda

- ① String Acceptors & String Transducers
- ② Tree Acceptors & Tree Transducers



Agenda

- ① String Acceptors & String Transducers
- ② Tree Acceptors & Tree Transducers
- ③ Programming with Tree Transducers in Haskell



Agenda

- ① String Acceptors & String Transducers
- ② Tree Acceptors & Tree Transducers
- ③ Programming with Tree Transducers in Haskell
- ④ Tree Transducers with Polymorphic State Space



Agenda

- ① String Acceptors & String Transducers
- ② Tree Acceptors & Tree Transducers
- ③ Programming with Tree Transducers in Haskell
- ④ Tree Transducers with Polymorphic State Space
- ⑤ Macro Tree Transducers
(= Tree Transducers with Accumulation Parameters)



Agenda

- ① String Acceptors & String Transducers
- ② Tree Acceptors & Tree Transducers
- ③ Programming with Tree Transducers in Haskell
- ④ Tree Transducers with Polymorphic State Space
- ⑤ Macro Tree Transducers
(= Tree Transducers with Accumulation Parameters)



Agenda

- 1 String Acceptors & String Transducers
- 2 Tree Acceptors & Tree Transducers
- 3 Programming with Tree Transducers in Haskell
- 4 Tree Transducers with Polymorphic State Space
- 5 Macro Tree Transducers
(= Tree Transducers with Accumulation Parameters)

Why Tree Transducers?

- Compositionality \rightsquigarrow deforestation
- Manipulation of transducers
- Composition with state transition functions



Finite State Automata – On Strings

w o r d



Finite State Automata – On Strings

q_0 w o r d



Finite State Automata – On Strings

q_0 w o r d

$q, s \rightarrow q'$



Finite State Automata – On Strings



$$q, s \rightarrow q'$$



Finite State Automata – On Strings



$$q, s \rightarrow q'$$



Finite State Automata – On Strings



$$q, s \rightarrow q'$$



Finite State Automata – On Strings



$$q, s \rightarrow q'$$



Finite State Automata – On Strings



$$q, s \rightarrow q'$$



Finite State Automata – On Strings



Acceptor

$$q, s \rightarrow q'$$



Finite State Automata – On Strings



Transducer?

$$q, s \rightarrow q'$$



Finite State Automata – On Strings

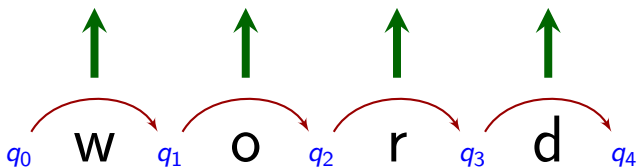


Transducer

$$q, s \rightarrow q', w$$



Finite State Automata – On Strings

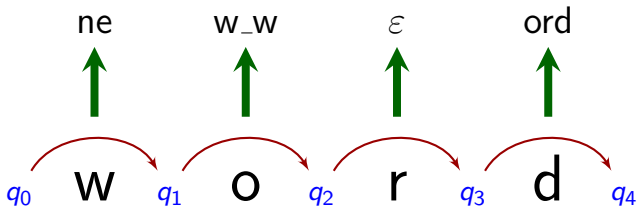


Transducer

$$q, s \rightarrow q', w$$



Finite State Automata – On Strings

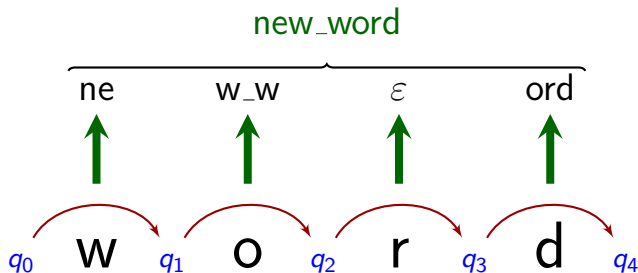


Transducer

$$q, s \rightarrow q', w$$



Finite State Automata – On Strings

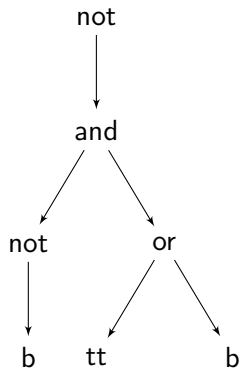


Transducer

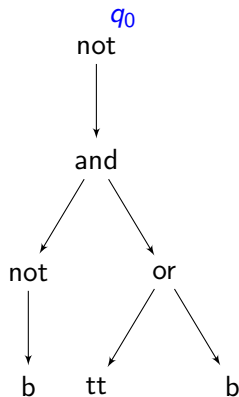
$$q, s \rightarrow q', w$$



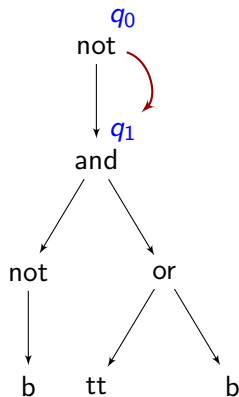
Now on Trees!



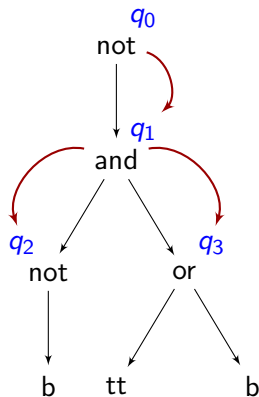
Now on Trees!



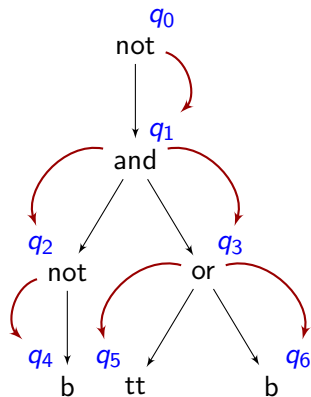
Now on Trees!



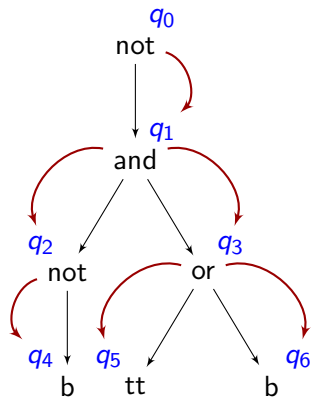
Now on Trees!



Now on Trees!



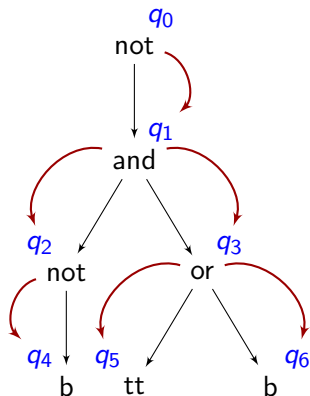
Now on Trees!



$q, f \rightarrow q_1, \dots, q_n$



Now on Trees!



$$q, f \rightarrow q_1, \dots, q_n$$

Often rendered as a rewrite rule:

$$q(f(x_1, \dots, x_n)) \rightarrow f(q_1(x_1), \dots, q_n(x_n))$$



Tree Transducers



$$q(f(x_1, \dots, x_n)) \rightarrow f(q_1(x_1), \dots, q_n(x_n))$$



Tree Transducers



$$q(f(x_1, \dots, x_n)) \rightarrow f(q_1(x_1), \dots, q_n(x_n))$$

Tree Transducers



$$q(f(x_1, \dots, x_n)) \rightarrow t[q'(x_i) | q' \in Q, 1 \leq i \leq n]$$



Example: Negation Normal Form

The setting

- Signature: $\mathcal{F} = \{\text{or}/2, \text{and}/2, \text{not}/1, \text{tt}/0, \text{ff}/0, \text{b}/0\}$
- State space: $\{q_0, q_1\}$



Example: Negation Normal Form

The setting

- Signature: $\mathcal{F} = \{\text{or}/2, \text{and}/2, \text{not}/1, \text{tt}/0, \text{ff}/0, \text{b}/0\}$
- State space: $\{q_0, q_1\}$

Transduction rules

$$q_0(\text{not}(x_1)) \rightarrow q_1(x_1)$$

$$q_1(\text{not}(x_1)) \rightarrow q_0(x_1)$$



Example: Negation Normal Form

The setting

- Signature: $\mathcal{F} = \{\text{or}/2, \text{and}/2, \text{not}/1, \text{tt}/0, \text{ff}/0, \text{b}/0\}$
- State space: $\{q_0, q_1\}$

Transduction rules

$$q_0(\text{not}(x_1)) \rightarrow q_1(x_1)$$

$$q_1(\text{not}(x_1)) \rightarrow q_0(x_1)$$

$$q_0(\text{and}(x_1, x_2)) \rightarrow \text{and}(q_0(x_1), q_0(x_2))$$

$$q_1(\text{and}(x_1, x_2)) \rightarrow \text{or}(q_1(x_1), q_1(x_2))$$

$$q_0(\text{or}(x_1, x_2)) \rightarrow \text{or}(q_0(x_1), q_0(x_2))$$

$$q_1(\text{or}(x_1, x_2)) \rightarrow \text{and}(q_1(x_1), q_1(x_2))$$



Example: Negation Normal Form

The setting

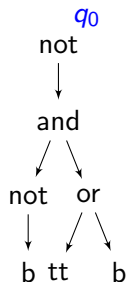
- Signature: $\mathcal{F} = \{\text{or}/2, \text{and}/2, \text{not}/1, \text{tt}/0, \text{ff}/0, \text{b}/0\}$
- State space: $\{q_0, q_1\}$

Transduction rules

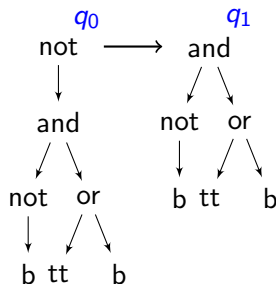
$q_0(\text{not}(x_1)) \rightarrow q_1(x_1)$	$q_0(b) \rightarrow b$
$q_1(\text{not}(x_1)) \rightarrow q_0(x_1)$	$q_1(b) \rightarrow \text{not}(b)$
$q_0(\text{and}(x_1, x_2)) \rightarrow \text{and}(q_0(x_1), q_0(x_2))$	$q_0(\text{tt}) \rightarrow \text{tt}$
$q_1(\text{and}(x_1, x_2)) \rightarrow \text{or}(q_1(x_1), q_1(x_2))$	$q_0(\text{ff}) \rightarrow \text{ff}$
$q_0(\text{or}(x_1, x_2)) \rightarrow \text{or}(q_0(x_1), q_0(x_2))$	$q_1(\text{tt}) \rightarrow \text{ff}$
$q_1(\text{or}(x_1, x_2)) \rightarrow \text{and}(q_1(x_1), q_1(x_2))$	$q_1(\text{ff}) \rightarrow \text{tt}$



A Run of the Transducer



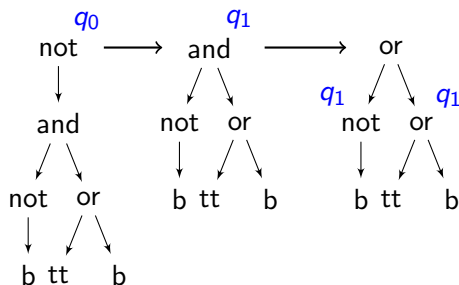
A Run of the Transducer



$$q_0(\text{not}(x_1)) \rightarrow q_1(x_1)$$



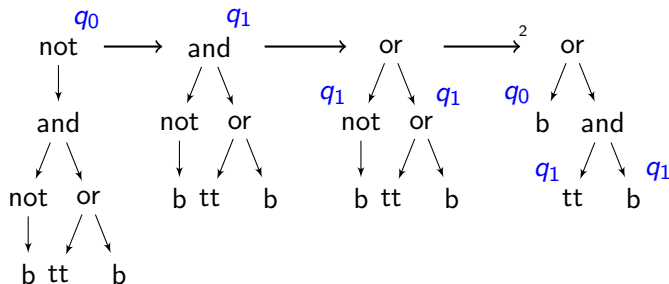
A Run of the Transducer



$$q_1(\text{and}(x_1, x_2)) \rightarrow \text{or}(q_1(x_1), q_1(x_2))$$



A Run of the Transducer

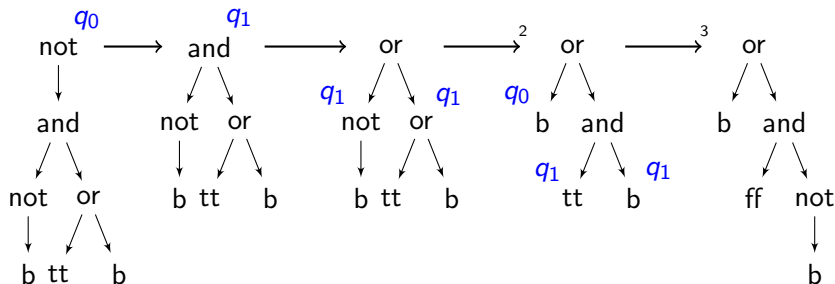


$$q_1(\text{not}(x_1)) \rightarrow q_0(x_1)$$

$$q_1(\text{or}(x_1, x_2)) \rightarrow \text{and}(q_1(x_1), q_1(x_2))$$



A Run of the Transducer



$$q_0(b) \rightarrow b$$

$$q_1(tt) \rightarrow ff$$

$$q_1(b) \rightarrow not(b)$$


And now in Haskell



And now in Haskell



Representation in Haskell

type $Trans_D \ f \ q \ g = \forall a. (q, f \ a) \rightarrow g^*(q, a)$

And now in Haskell



Representation in Haskell

type $Trans_D\ f\ q\ g = \forall a. (q, f\ a) \rightarrow g^*(q, a)$

Free Monad of a Functor g

data $g^*\ a = Re\ a \mid In\ (g\ (g^*\ a))$

Example: Substitution

type *Var* = *String*

data *Sig* *a* = *Add* *a* *a* | *Val* *Int* | *Let* *Var* *a* *a* | *Var* *Var*



Example: Substitution

```
type Var = String
```

data *Sig* *a* = *Add* *a* *a* | *Val* *Int* | *Let* *Var* *a* *a* | *Var* *Var*

$$\text{type } \text{Trans}_D \, f \, q \, g = \forall a. (q, f \, a) \rightarrow g^*(q, a)$$
$$trans_{\text{subst}} :: \text{TransD } Sig \ (Map \ Var \ \mu Sig) \ Sig$$
$$\begin{aligned} trans_{subst} (m, Var\ v) &= \text{case } Map.lookup\ v\ m \text{ of} \\ &\quad Nothing \rightarrow iVar\ v \\ &\quad Just\ t \rightarrow toFree\ t \end{aligned}$$
$$trans_{\text{subst}}(m, \text{Let } v \text{ } b \text{ } s) = i\text{Let } v \text{ } (Re(m, b)) \\ (Re(m \setminus v, s))$$
$$trans_{\text{subst}}(m, Val\ n) = iVal\ n$$
$$trans_{\text{subst}}(m, Add \ x \ y) = Re(m, x) \ 'iAdd' \ Re(m, y)$$


Non-Example: Inlining

$$\begin{aligned}
 trans_{inline} &:: Trans_D \text{ Sig } (Map \text{ Var } \mu Sig) \text{ Sig} \\
 trans_{inline} (m, \text{Var } v) &= \text{case Map.lookup } v \text{ } m \text{ of} \\
 &\quad \text{Nothing} \rightarrow iVar \text{ } v \\
 &\quad \text{Just } e \rightarrow toFree \text{ } e \\
 trans_{inline} (m, \text{Let } v \text{ } b \text{ } s) &= Re (m [v \mapsto b], s) \\
 trans_{inline} (m, \text{Val } n) &= iVal \text{ } n \\
 trans_{inline} (m, \text{Add } x \text{ } y) &= Re (m, x) 'iAdd' Re (m, y) \\
 inline &:: \mu Sig \rightarrow \mu Sig \\
 inline &= \llbracket trans_{inline} \rrbracket_D \emptyset
 \end{aligned}$$


Non-Example: Inlining

$$\begin{aligned}
 trans_{\text{inline}} &:: Trans_D \text{ Sig } (Map \text{ Var } \mu\text{Sig}) \text{ Sig} \\
 trans_{\text{inline}} (m, \text{Var } v) &= \text{case Map.lookup } v \text{ } m \text{ of} \\
 &\quad \text{Nothing} \rightarrow i\text{Var } v \\
 &\quad \text{Just } e \rightarrow toFree \ e \\
 trans_{\text{inline}} (m, \text{Let } v \ b \ s) &= Re \ (m[v \mapsto b], s) \\
 trans_{\text{inline}} (m, \text{Val } n) &= i\text{Val } n \\
 trans_{\text{inline}} (m, \text{Add } x \ y) &= Re \ (m, x) \ 'i\text{Add}' \ Re \ (m, y) \\
 inline &:: \mu\text{Sig} \rightarrow \mu\text{Sig} \\
 inline &= \llbracket trans_{\text{inline}} \rrbracket_D \ \emptyset
 \end{aligned}$$

Recall the type $Trans_D$

type $Trans_D \ f \ q \ g = \forall a. (q, f \ a) \rightarrow g^*(q, a)$



Transducers with Polymorphic State Space

The original type $Trans_D$

type $Trans_D\ f\ q\ g = \forall a. (q, f\ a) \rightarrow g^*(q, a)$



Transducers with Polymorphic State Space

The original type $Trans_D$

type $Trans_D\ f\ q\ g = \forall a. (q, f\ a) \rightarrow g^*(q, a)$

An equivalent representation

type $Trans_D\ f\ q\ g = \forall a. q \rightarrow f\ a \rightarrow g^*(q, a)$



Transducers with Polymorphic State Space

The original type $Trans_D$

type $Trans_D \ f \ q \ g = \forall a. (q, f \ a) \rightarrow g^*(q, a)$

An equivalent representation

type $Trans_D \ f \ q \ g = \forall a. q \rightarrow f(q \rightarrow a) \rightarrow g^* \quad a$



Transducers with Polymorphic State Space

The original type $Trans_D$

type $Trans_D\ f\ q\ g = \forall a. (q, f\ a) \rightarrow g^*(q, a)$

An equivalent representation

type $Trans_D\ f\ q\ g = \forall a. q \rightarrow f(q \rightarrow a) \rightarrow g^*\ a$

Deriving the type $Trans_M$

type $Trans_M\ f\ q\ g = \forall a. q\ a \rightarrow f(q\ a \rightarrow a) \rightarrow g^*\ a$



Transducers with Polymorphic State Space

The original type $Trans_D$

type $Trans_D\ f\ q\ g = \forall a. (q, f\ a) \rightarrow g^*(q, a)$

An equivalent representation

type $Trans_D\ f\ q\ g = \forall a. q \rightarrow f(q \rightarrow a) \rightarrow g^* \quad a$

Deriving the type $Trans_M$

type $Trans_M\ f\ q\ g = \forall a. q\ a \rightarrow f(q\ (g^*\ a) \rightarrow a) \rightarrow g^*\ a$



Example: Inlining

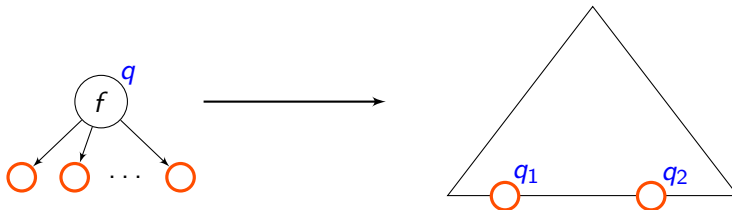
$$\begin{aligned}
 \text{trans}_{\text{inline}} &:: \text{Trans}'_{\text{M}} \text{Sig} (\text{Map Var}) \text{Sig} \\
 \text{trans}_{\text{inline}} m (\text{Var } v) &= \text{case Map.lookup } v \text{ } m \text{ of} \\
 &\quad \text{Nothing} \rightarrow \text{iVar } v \\
 &\quad \text{Just } e \ x \rightarrow e \\
 \text{trans}_{\text{inline}} m (\text{Let } v \ b \ s) &= s \ (m [v \mapsto b \ m]) \\
 \text{trans}_{\text{inline}} m (\text{Val } n) &= \text{iVal } n \\
 \text{trans}_{\text{inline}} m (\text{Add } x \ y) &= x \ m \ \text{'iAdd'} \ y \ m
 \end{aligned}$$


Example: Inlining

$$\begin{aligned}
 trans_{inline} &:: Trans'_M \text{ Sig } (Map \text{ Var}) \text{ Sig} \\
 trans_{inline} \ m \ (Var \ v) &= \text{case } Map.lookup \ v \ m \ \text{of} \\
 &\quad Nothing \rightarrow iVar \ v \\
 &\quad Just \ e \ x \rightarrow e \\
 trans_{inline} \ m \ (Let \ v \ b \ s) &= s \ (m[v \mapsto b \ m]) \\
 trans_{inline} \ m \ (Val \ n) &= iVal \ n \\
 trans_{inline} \ m \ (Add \ x \ y) &= x \ m \ 'iAdd' \ y \ m
 \end{aligned}$$

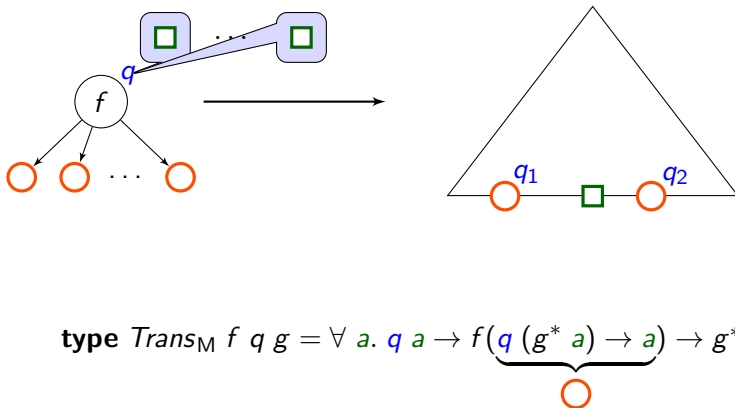
$$\begin{aligned}
 inline &:: \mu Sig \rightarrow \mu Sig \\
 inline &= \llbracket trans_{inline} \rrbracket_M \ \emptyset
 \end{aligned}$$


Macro Tree Transduction Rule Illustrated

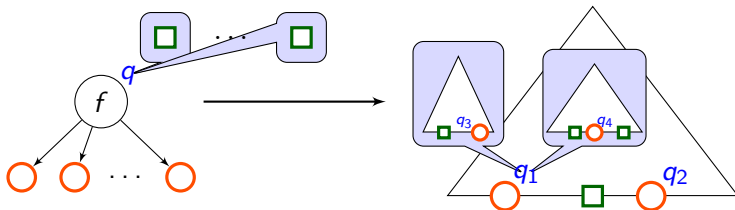


$$\text{type } \text{Trans}_M f q g = \forall a. q a \rightarrow f(\underbrace{q(g^* a) \rightarrow a}_{\text{orange circle}}) \rightarrow g^* a$$

Macro Tree Transduction Rule Illustrated

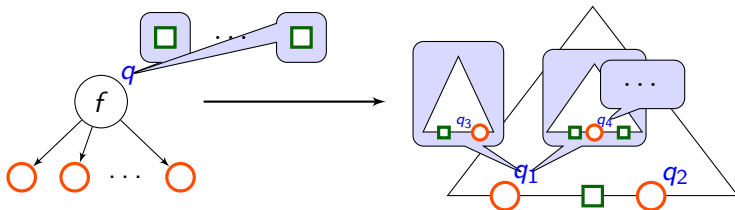


Macro Tree Transduction Rule Illustrated



$$\text{type } \text{Trans}_M f q g = \forall a. q a \rightarrow f(\underbrace{q(g^* a) \rightarrow a}_{\text{orange circle}}) \rightarrow g^* a$$

Macro Tree Transduction Rule Illustrated



$$\text{type } \text{Trans}_M f q g = \forall a. q a \rightarrow f(\underbrace{q(g^* a)}_{\text{orange circle}} \rightarrow a) \rightarrow g^* a$$

Conclusion

Why Tree Transducers?

- Compositionality \rightsquigarrow deforestation
- Manipulation of transducers
- Composition with state transition functions



Conclusion

Why Tree Transducers?

- Compositionality \rightsquigarrow deforestation
- Manipulation of transducers
- Composition with state transition functions

Implementation

```
> cabal install compdata
```



Conclusion

Why Tree Transducers?

- Compositionality \rightsquigarrow deforestation
- Manipulation of transducers
- Composition with state transition functions

Implementation

```
> cabal install compdata
```

Future work

- proper formalisation
- monadic transducers
- graph transducers



Bonus Slide: Definition of Macro Tree Transducers

$$q(f(x_1, \dots, x_n), y_1, \dots, y_m) \rightarrow u$$

for each $f/n \in \mathcal{F}$
and $q/(m+1) \in Q$



Bonus Slide: Definition of Macro Tree Transducers

$$q(f(x_1, \dots, x_n), y_1, \dots, y_m) \rightarrow u \quad \begin{array}{l} \text{for each } f/n \in \mathcal{F} \\ \text{and } q/(m+1) \in Q \end{array}$$

Where $u \in RHS_{n,m}$, which is defined as follows:

$$\frac{1 \leq i \leq m}{y_i \in RHS_{n,m}} \quad \frac{g/k \in \mathcal{G} \quad u_1, \dots, u_k \in RHS_{n,m}}{g(u_1, \dots, u_k) \in RHS_{n,m}}$$

$$\frac{1 \leq i \leq n \quad q'/(k+1) \in Q \quad u_1, \dots, u_k \in RHS_{n,m}}{q'(x_i, u_1, \dots, u_k) \in RHS_{n,m}}$$

